

デイドリーム・アワ

九井諒子ラクガキ本

These artworks are taken from sketches Kui Ryoko uploaded on her website, "There Were Dragons in the West", along with various rough illustrations she did for Dungeon Meshi. Her comments have also been included. Enjoy!

> At one of my autograph sessions a while back, somebody requested that I draw a couldn't remember how she looked. I felt perfoliabout it, so when I got home I draw this. She's half-snake, half-human.







end of the year. It's so decadent and wonderful to have everything you need right within arm's reach.











I had hotpot and it was delicious.







I was trying to come up with clothes that would match those strap shees.

10

A lot of these surprise me, because I have no recellection of ever having drawn them.

11





I Sught a jacket with a bow pads because I thought a small finely facilities have

I bought a jacket with above pads because I thought it would look fashionable, lust everybody just said that I looked like a broke student, so I never wore it again. I saw a soarf that was designed to look like a piece of bacon, and I really wanted it. I onded up drawing this in order to convince myself that It would be difficult to match with other clothes.

I don't really know much about fashion, so I draw a lot in order to give metalf as idea of how a certain outfit will look. Sometimes I see a model wearing an outfit, and I redraw it to see how it looks on someone with shorter legs.



You hear about striped parties all the time, but you don't really hear much about striped bras.



16
This is from when I was trying to make an enmatted GH of a transformation scene.



17

I draw this because I



18
I realized that I unconsciously tended to long drawing the same looky typas, so I tried to draw scenetting that and offerest from my usual.

DREAM HOURZ

actice #1

DAYDREAM HOUR 2 PROFITE OO7











drawing set the stops of the process. I realized how much of a pain it would be. It became an internal battle between my desire to eat it and my desire not to go through the trouble.

25







There are two reasons why I draw food. One is so that I can reflect on how delicious it is. The other is when I can't eat semething, I draw a picture of it to give reprelf that small sense of satisfaction instead. This picture is the former.





31 fit's the models of the right and you get a crobing you can do about it.





This one was to satisfy my imagination when I couldn't fill my stomach with the food.





When you design characters, likelily you chould be able to tell them apart even if they awtich clothing, so....





When Yolane 2 of Dungeon Media weet on sale, I draw these pictures as a reference so that bookstores could make figures for advertisement. 33



AYDREAM HOUR 2





When the cros first showed up in the story, they looked a little too humanilis. I thought that was a little boring, so I gave it some thought and redesigned them. The horns are not naturally assurine.

TOOK





DAYDREAM HOUR 2 COMMISSION 017



Ovilchack and some other halflings. In their world, halflings suffer from a lot of discrimination

they by to live out their lives proudly.

41



This is a male version of the title page illustration from chapter 19

42

DAYDREAM HOUR 2 TO COME OIS



Apparently the two of them were given the names "Kakakaka" and "Kakakak" and abandoned in a tayers.
The Tances took them in and raised them.



























































KEAM HOUR 2

#EverydayHeroes Scans

Daydream Hour 2 By Kui Ryoko Released 2/19/2017

This small Ryoko Kui artbook comes from this month's issue of Harta, which is the magazine Dungeon Meshi is published in.



We decided to put this under Dungeon Meshi because a good portion of the book is devoted to Dungeon Meshi tidbits.

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